



OFFICIAL KING OF THE COURT 1 vs 1 SINGLES RULES

RULE 1: The Court and The Net:

The court is split in two parts by tennis net. Nets should be 42 feet in length and should be no more than 39 inches high at the posts with the minimum midpoint height of 3 feet.

RULE 2: The Ball

SOCCKER-TENNIS uses a regulation size 5 ball at all exhibition matches and tournaments.

RULE 3: The Teams and Players

The game is played between two teams with one player on each team. There are no substitutes allowed throughout a match.

RULE 4: Players Equipment

The official uniform of soccer-tennis includes a shirt, shorts, socks, and shoes. Any kind of shoe may be used with the exception of shoes that would destroy the surface of the court (such as cleats, or studded shoes). We ask that each team would at least wear a Distinct Top (can be jerseys, t-shirts, sleeveless; but **must** be matching).

RULE 5: Duration of the Match

SOCCKER-TENNIS matches are played as best of 3 games to 15 points; the team does have to win by 2 points. In best of three situations, the first team to win two games wins the match. There is a 3 minute maximum break between games before the teams switch sides to begin another game. There is one: 30 second time out allowed per team per game.

RULE 6: Beginning of the Game

The winner of a coin toss is allowed to elect whether they will serve, or choose a side to defend.

RULE 7: The Kickoff/Serve

Referees start the game with the sign to serve. A kick-off is used to begin each game and also between each point scored. Kick-offs are played from behind the service box line of the tennis court and ball must land in opposite service box area. Players cannot step on the line during a kick-off. A player has two attempts to execute a kick-off and must play the ball out of his hands, by drop kick (ball hitting the ground before being kicked). If players are unable to use one fluid motion using the drop kick method, they can execute a kick-off using the ball-bounce volley method, **if and only if**, it does not present a disadvantage to the opposing team. This will be adjudicated at the referee's discretion. Again, balls must land in opposite service box area on the opposing team side. The player cannot return the kick-off directly. The kick-off must bounce once in the service court. Any kick-off that hits the net but lands on the opposing side (let) must be repeated. If the first service does not make it over the net or in bounds, a second service is awarded. If such an event happens twice (double fault), the opposing team receives a point.

RULE 8: Service

Service will be held by one player for 5 point combinations. Service is changed every time the score equals 5, 10, 15, and 20 points.

(Similar to ping pong; i.e. score 3-2, 1-4, 5-0, 2-3, 6-4, 7-8, 11-9 etc...)

The player cannot return the service directly. The service must bounce once in the serve court before being returned.

RULE 9: Scoring

Both teams can score a point at any time--rally scoring (the defending team can score even if they did not kick off to start play). After each break in play, the referee should call out the score stating first the kick-off team score, followed by the defending team score. A scoreboard will also be used for tournament and should be placed in a location that can be seen by players and spectators alike.

RULE 10: Team Ball Contacts

In 1v1 play the receiving player can touch the ball a maximum of TWO times before returning the ball to the opposing player. The ball can be directly returned to the opposing player with only one ball touch, if desired---just not off a kickoff.

RULE 11: Individual Player Contact

Players can use any part of their body to touch the ball, with the exception of the arms or hands. Shoulders are not considered part of the arm.

RULE 12: Ground Ball Contact

The only time a ball is allowed to touch the ground outside the playing field is when a kick-off player elects to bounce the ball before kick-off. Any other ground contacts outside the playing field are "out balls" and the opposing team is awarded a point. Inside the playing field, a ball can bounce one time before a player touches the Ball. Once the ball is served and bounces the play can continue in the air with no bounce needed.

RULE 13: Points

Every play can result in a point scored by either one of the teams. *Faults at the kick-off* :1a. Kick-off is done before referee allows play to begin.

- 1b. Kick-off is not played from the hands.
- 1c. More than one ground contact is made before kicking off.
- 1d. The player steps onto the playing field during or before kickoff.
- 1e. Player kicks the ball into the net (If the ball hits the net, and goes over to the proper opposing side, the fault does not result in a point, but the kick-off is repeated (let).)
- 1f. The kick-off lands outside the playing field (“out”)

Faults during a play:

- 2a. Player uses more than two touches before getting rid of the ball.
- 2b. During a play, the ball touches the ground more than one time.
- 2c. A team plays the ball, and it lands outside the playing field.
- 2d. A team plays the ball into the net.
- 2e. A player slams into the net (referees discretion).
- 2f.. A player touches the ball with their hand, or arm.
- 2g. The ball touches the ground before it goes over the net.
- 2h. The mystery/secret **3rd touch** will be enforced!
(Accidentally hits your foot, then shin, and you proceed with another touch...FAULT!)

RULE 14: Court Change

After every game, both teams change sides. The kick-off remains with the winning team of the last game.

RULE 15: Disturbances

If disturbances arise that players have no influence over (such as problems with the net or equipment or a player injury, or ball from another court, the referee is allowed to stop play immediately and the kick-off is repeated with no points given.

RULE 16: Penalties

Referees can warn players for unsportsmanlike conduct by issuing a yellow card to the offending player. Also, the team/individual loses 1 point. A red card will bar the player from the rest of the match.

RULE 17: The Referee

Official SOCCER-TENNIS games will be supervised by a referee, with these duties:

- Make sure rules are clear and abided by
- Use signs to regulate play from start to finish, between games, and after each play
- Decide points (referee decisions are final)
- Keep score correctly
- Control the clock
- Interrupt play due to disturbances, rule-breaking, or injuries
- Keep unauthorized persons off the playing field
- Give out warnings and/or remove repeat offenders from the match
- Make sure the game ball is an official ball
- Fill out the match sheet and give it to tournament officials